

STATEMENT OF REVENUES AND EXPENSES - GENERAL FUND FOR THE FISCAL YEAR ENDED JUNE 30, 1993. Table with columns for ACTUAL, BUDGET, and VARIANCE.

Operating Revenues, Operating Expenses, Nonoperating Revenues (Expenses), Income (Loss) Before Operating Transfers, Operating Transfers Out, Operating Transfers In, Net Income (Loss). Table with columns for ACTUAL, BUDGET, and VARIANCE.

CITY OF CARLEISLE, TENNESSEE. STATEMENT OF REVENUES AND EXPENSES - UTILITY FUND FOR THE FISCAL YEAR ENDED JUNE 30, 1993.

Operating Revenues, Operating Expenses, Nonoperating Revenues (Expenses), Income (Loss) Before Operating Transfers, Operating Transfers Out, Operating Transfers In, Net Income (Loss). Table with columns for ACTUAL, BUDGET, and VARIANCE.

STATEMENT OF REVENUES, EXPENSES AND CHANGES IN RETAINED EARNINGS ACTUAL COMPARED TO BUDGETARY BASIS - UTILITY FUND FOR THE FISCAL YEAR ENDED JUNE 30, 1993

Table comparing actual vs budgetary basis for revenues, expenses, and retained earnings. Columns include ACTUAL, ADJUSTMENT TO BUDGETARY BASIS, ACTUAL ON BUDGETARY BASIS, BUDGET, and VARIANCE FAVORABLE/UNFAVORABLE.

Notes (1) The City does not budget depreciation expenses. (2) The City does not budget debt principal in operating and maintenance budget. Table with columns for ACTUAL, BUDGET, and VARIANCE.

LITTLE LEAGUE RESULTS

Table listing Little League results for various teams including Nicholas County, Little League, and various divisions.

Table showing financial data for the utility fund, including interest, revenue bonds payable, and various fund balances.

Text describing the acquisition of a machine, the acquisition of a truck, and the acquisition of a car. Includes details on purchase prices and financing.

Table showing financial data for the utility fund, including cash, certificates of deposit, and various fund balances.

Text describing the actual determination of contribution requirements for the year ended June 30, 1993. Includes details on the determination process and the resulting contribution amounts.